

ORDINANCE NO. 749-26

AN ORDINANCE OF THE MAYOR AND CITY COUNCIL OF THE CITY OF PAGE, COCONINO COUNTY, ARIZONA, PERTAINING TO THE LEASE OF REAL PROPERTY PURSUANT TO PAGE CITY CODE § 32.055; AND APPROVING THE GROUND LEASE AGREEMENT.

WHEREAS, Section 32.055, Page City Code, provides that the City of Page may lease real property owned by the City of Page where the lease is for a public purpose; and

WHEREAS, the City and Community Bridges, Inc. (“CBI”) were the recipient of grant funds for the purpose of constructing a substance abuse facility; and

WHEREAS, grant funds paid for the construction of the facility which will be operated by CBI for a public purpose; and

WHEREAS, A.R.S. § 9-802 allows a City to adopt a public record by ordinance.

NOW, THEREFORE, BE IT ORDAINED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF PAGE, COCONINO COUNTY, ARIZONA, as follows:

Section 1. The Ground Lease and Improvements Transfer Between the City of Page and Community Bridges (“Ground Lease”) attached hereto as Exhibit 1 and incorporated herein by reference, is hereby declared a public record. A minimum of one paper copy and one electronic copy of Exhibit 1 shall be maintained in compliance with A.R.S. § 44-7041 in the office of the City Clerk and shall be available for public inspection during normal business hours.

BE IT FURTHER ORDAINED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF PAGE:

Section 2. The terms and conditions of the attached Ground Lease are hereby approved and the Mayor is authorized to execute the Ground Lease and all related documents.

Section 3. This ordinance is effective immediately upon its adoption.

PASSED AND ADOPTED BY THE MAYOR AND CITY COUNCIL OF THE CITY OF PAGE, COCONINO COUNTY, ARIZONA this 11th day of February, 2026, by the following vote:

Ayes	<u>5</u>
Nays	<u>Ø</u>

Abstentions 0
Absent 1

CITY OF PAGE

By Steven R. Kichner
Mayor

ATTEST:

[Signature]
CITY CLERK

APPROVED AS TO FORM:

[Signature]
CITY ATTORNEY



EXHIBIT ON FILE AT:
PAGE CITY CLERK'S OFFICE
697 VISTA AVE., PAGE, AZ